

# V3 Design Guidelines

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INTRODUCTION

Welcome to the **Synthetix V3** design guidelines. These guidelines were created to assist **new protocols** that want to build on top of Synthetix and be part of our **growing eco system**.

01 **Layout**

02 **Hierarchy**

03 **Charts**

04 **Components**

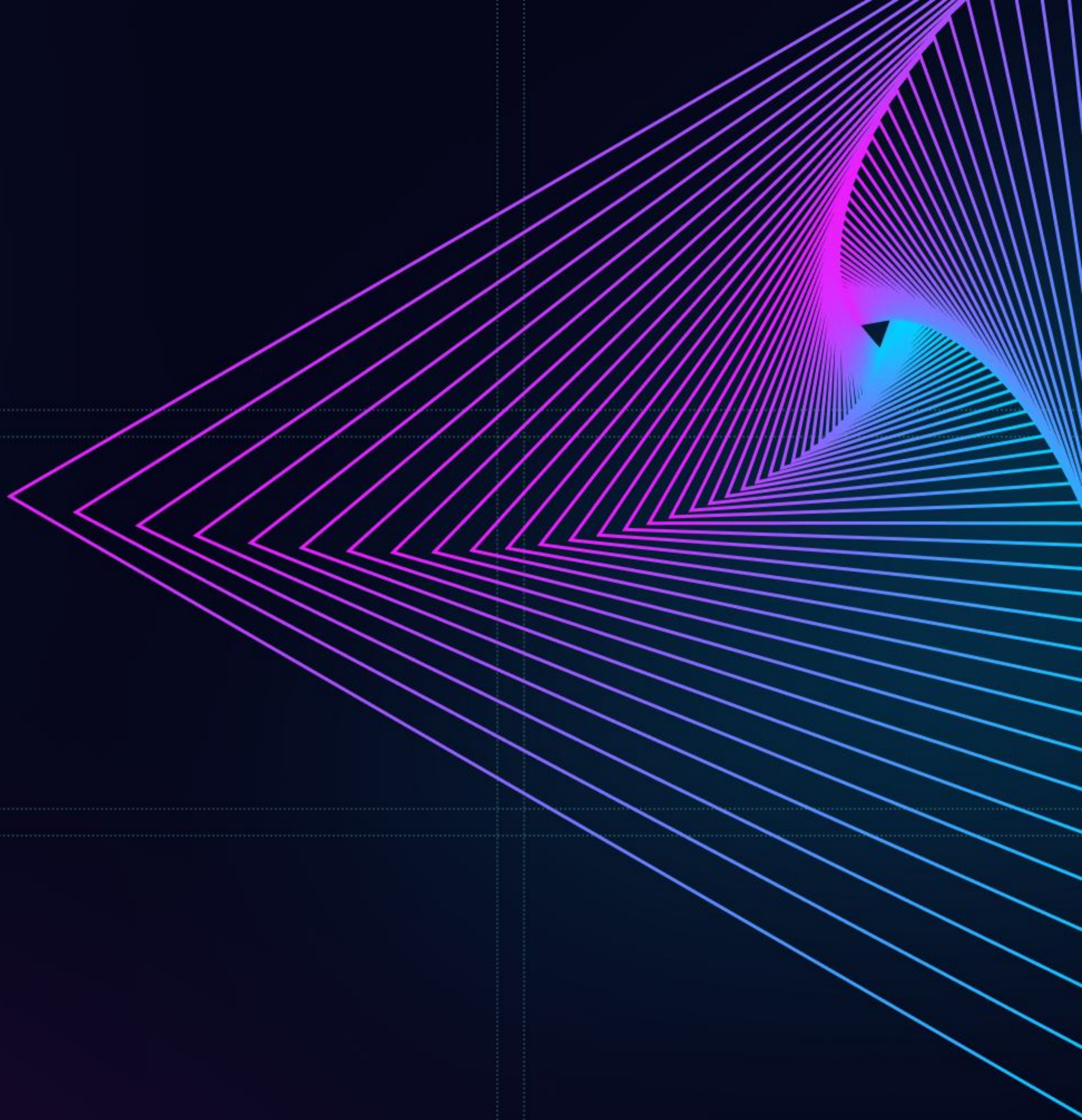
05 **Mobile**

06 **Resources**

07 **Feedback**

01  
**Layout**

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## Welcome to Synthetix V3

Deposit your collateral to borrow snxUSD and contribute to the network collateral. If you've never staked on Synthetix V3 before, please read through this [quick introduction](#) first.

TOTAL COLLATERAL

—

Total Debt

—

Total Earnings Lifetime



—

### Spartan Council Pool POOL #1

Rewards

Pool Info

The Spartan Council Pool is the primary pool of Synthetix. All collateral will be deposited in this pool by default.

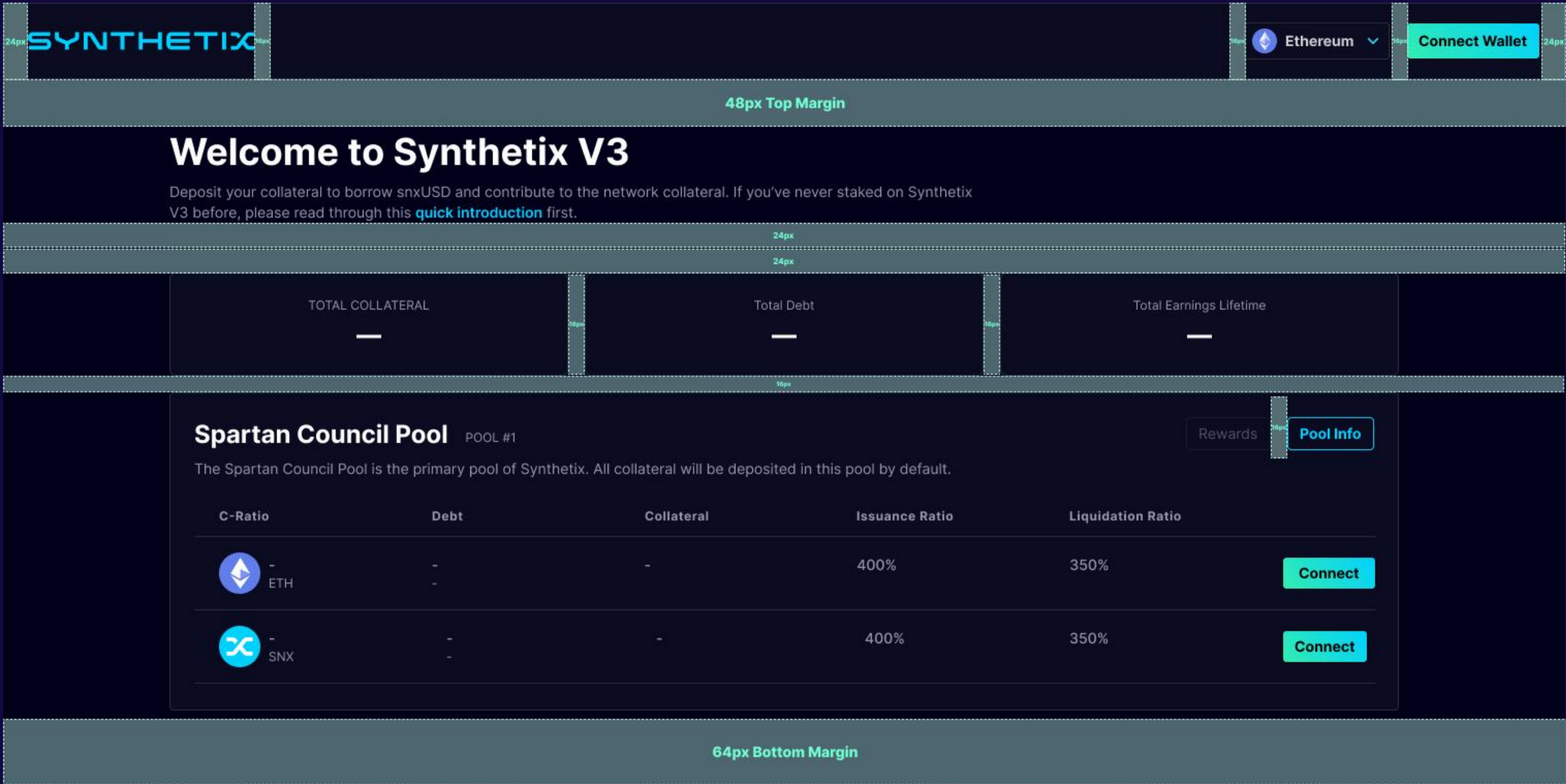
C-Ratio	Debt	Collateral	Issuance Ratio	Liquidation Ratio	
 - ETH	-	-	400%	350%	<a href="#">Connect</a>
 - SNX	-	-	400%	350%	<a href="#">Connect</a>

# 01

## LAYOUT // Blocks

For blocks of information we use the following rules:

- Titles on page headers will be floating on a container with no border and no fill.
- All other blocks of information are displayed inside cards with a border and background.
- Different containers are separated by a line with 24px distance between each container.
- Blocks of information associated with each other are set to 16px.
- The Corner Radius for containers is set to 6.



# 01

## LAYOUT // Margins

When it comes to margins between blocks of information we use the following rules:

- Margin top between content and header is 48px.
- Margins between blocks of the same group are spaced at 16px.
- Margins between blocks of different groups are spaced at 24px.
- Padding inside of containers is 24px.
- Margin bottom between content and the footer is 64px.

# Welcome to Synthetix V3

Deposit your collateral to borrow snxUSD and contribute to the network collateral. If you've never staked on Synthetix V3 before, please read through this [quick introduction](#) first.

24px

TOTAL COLLATERAL

24px

24px

Total Debt

24px

24px

Total Earnings Lifetime



24px

Spartan Council Pool

POOL #1

[Rewards](#)
[Pool Info](#)

The Spartan Council Pool is the primary pool of Synthetix. All collateral will be deposited in this pool by default.

C-Ratio	Debt	Collateral	Issuance Ratio	Liquidation Ratio	
 ETH	-	-	400%	350%	<a href="#">Connect</a>
 SNX	-	-	400%	350%	<a href="#">Connect</a>

## 01

### LAYOUT // Padding

For padding (contained within an element) we apply the following rules:

- Padding on all borders is 24px.
- Padding between elements of the same group is 16px.

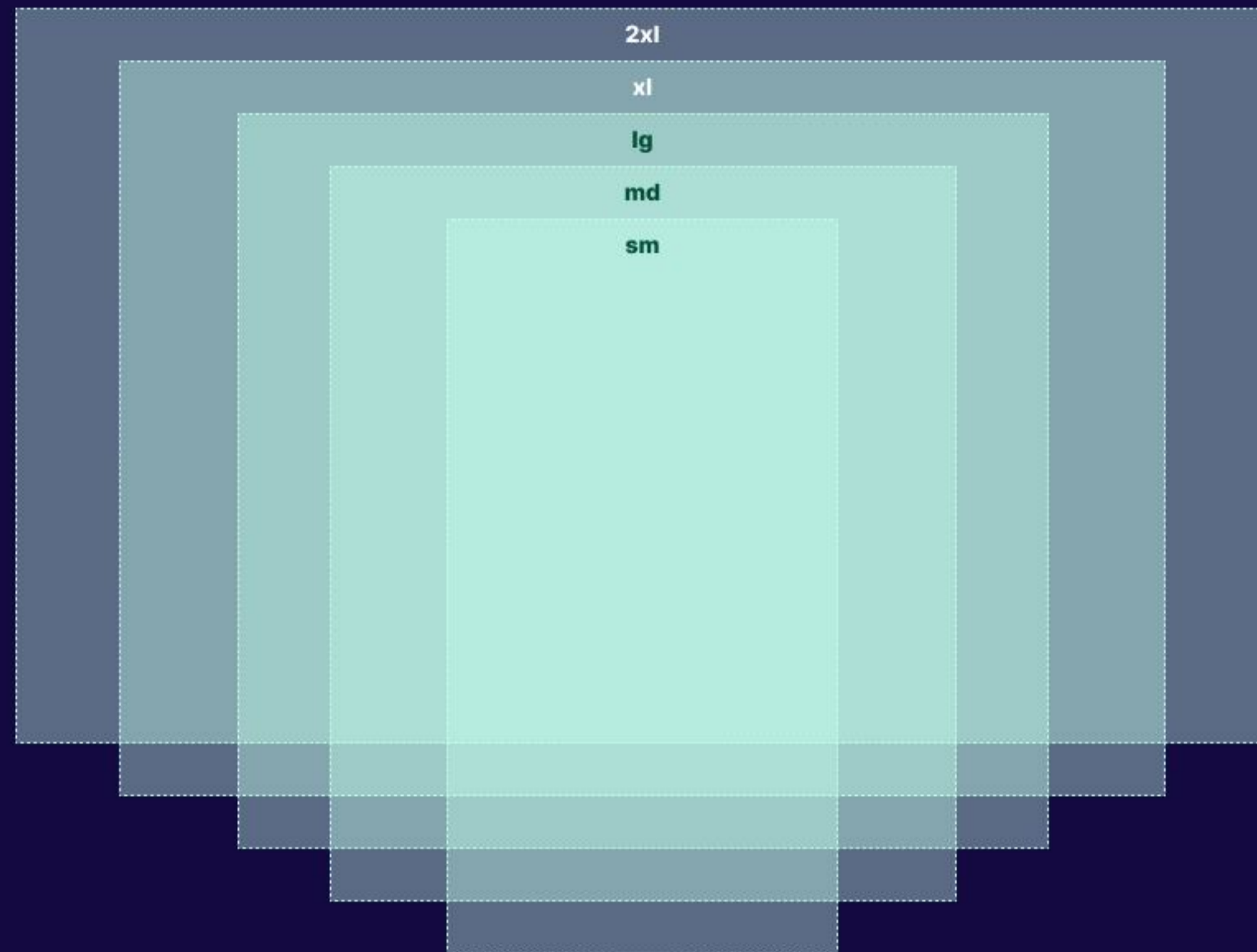
- Padding inside of elements of the same group is 12px.
- Minimal distance between elements of the same group is 8px (Eg: Blocks of text).

## 01

**LAYOUT // Break Points**

We use the following 6 break points:

- **2xl**
  - Range: 1536px and up
- **xl**
  - Range: 1280px - 1535px
- **lg**
  - Range: 992px - 1279px
- **md**
  - Range: 768px - 991px
- **sm**
  - Range: 480px - 767px





## 01

## LAYOUT // Grids

We use the following grid sizes:

2xl Grid  
xl Grid  
lg Grid  
md Grid  
sm Grid

The table to the right outlines the number of columns, column width and gutter width when setting up grids.

2XL  
Grid

Columns: 12

Columns Width: 78

Gutter Width: 24

Position: Centre

XL  
Grid

Columns: 12

Columns Width: 78

Gutter Width: 24

Position: Centre

LG  
Grid

Columns: 12

Columns Width: 64

Gutter Width: 16

Position: Centre

MD  
Grid

Columns: 8

Columns Width: 78

Gutter Width: 16

Position: Centre

SM  
Grid

Columns: 4

Columns Width: 110

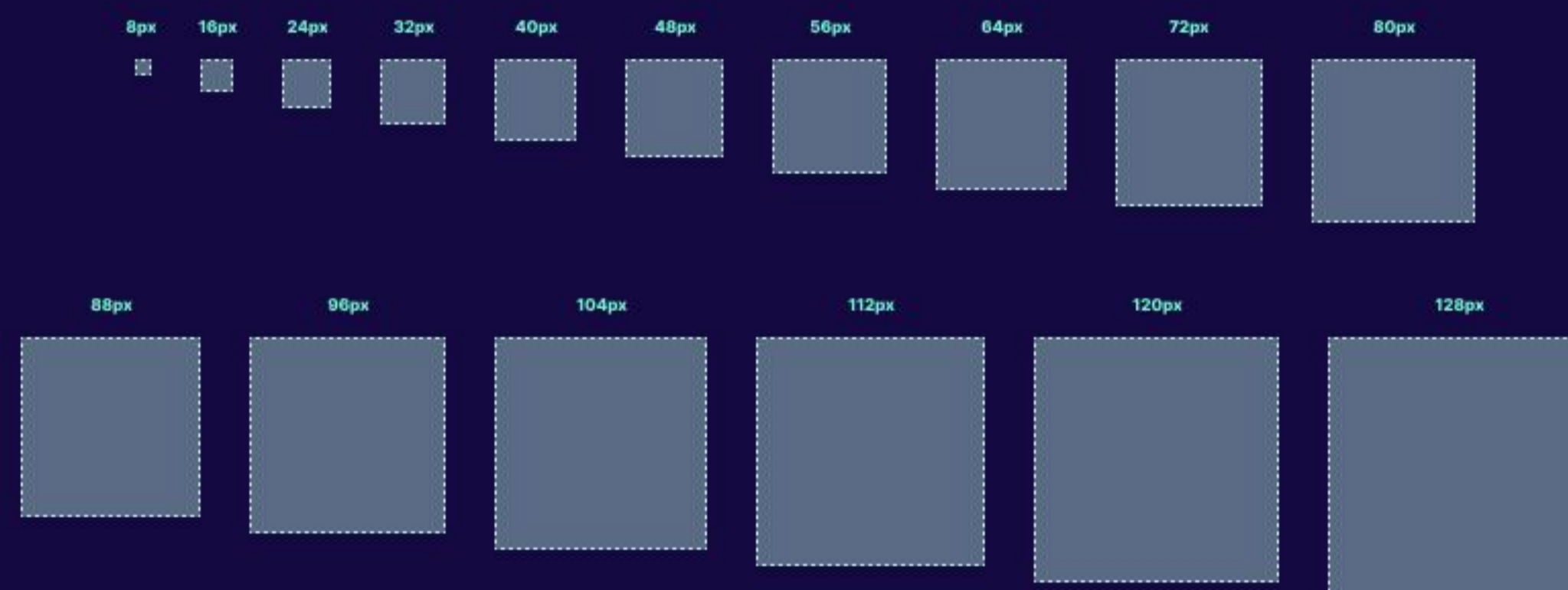
Gutter Width: 8

Position: Centre

## 01

**LAYOUT // Grid System**

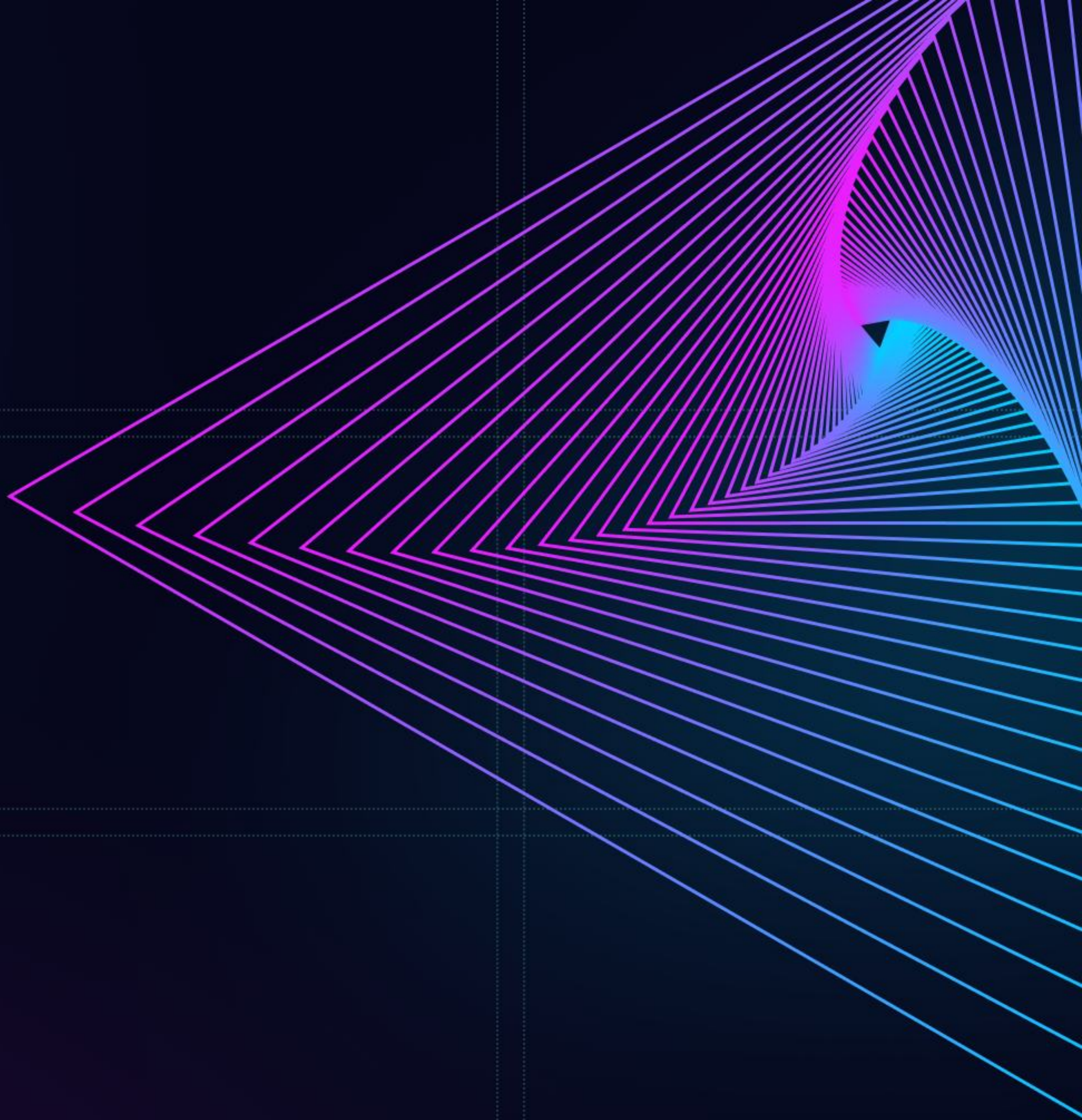
- We use an 8px Grid System to establish a visual hierarchy.
- This allows for our UI to look clean. We use multiples of 8 (e.g 8, 16, 24, 32, etc) this allows for consistency and scaling to layout, dimensions, padding, margins and elements.
- We also use multiples of 4 in some cases but generally follow the multiples of 8px rule.



02

# Hierarchy

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## component-heading-large/xl

text-sm/lineHeight-5/font-normal **text-sm/lineHeight-5/font-normal**

text-xs/lineHeight-4/font-normal

**text-2xl/lineHeight-8/font-  
bold**

text-xs/lineHeight-4/font-normal

**text-2xl/lineHeight-8/font-  
bold**

text-xs/lineHeight-4/font-normal

**text-2xl/lineHeight-8/font-  
bold**

**text-2xl/lineHeight-8/font-bold** text-sm/lineHeight-5/font-normal

text-sm/lineHeight-5/font-normal

Rewards

Pool Info

text-xs/lineHeight-4/font-bold



text-sm/lineHeight-5  
text-xs/lineHeight-4/for

text-xs/lineHeight-4/font-bold

text-sm/lineHeight-5/font-n  
text-xs/lineHeight-4/font-norma

text-xs/lineHeight-4/font-bold

text-sm/lineHeight-5/font-n  
text-xs/lineHeight-4/font-norma

text-xs/lineHeight-4/font-bold

text-sm/lineHeight-5/font-n  
text-xs/lineHeight-4/font-norma

Liquidation Ratio

text-sm/lineHeight-5/font-n  
text-xs/lineHeight-4/font-norma

Connect



text-sm/lineHeight-5  
text-xs/lineHeight-4/for

text-sm/lineHeight-5/font-n  
text-xs/lineHeight-4/font-norma

text-sm/lineHeight-5/font-n  
text-xs/lineHeight-4/font-norma

text-sm/lineHeight-5/font-n  
text-xs/lineHeight-4/font-norma

text-sm/lineHeight-5/font-n  
text-xs/lineHeight-4/font-norma

Connect

## 02

### HIERARCHY // Type

We use a type scale to establish a visual hierarchy of importance.

- H1: Title for the main screen is 36px  
Used for headings on main screens.

- H2: Titles inside a group 24px  
Used for subheadings, such as container headers.

- H3: Body copy 14 px - 16px  
Used for body copy.

- H4:  
Used for axis labels and supporting content.

- H5:  
Used for supporting content.

# Gray 50

Gray 500  
Cyan 500

BACKGROUND Navy/900

BORDER Gray/900

CONTAINER FILL Navy/700

Gray 500

**Gray 50**

Gray 500

**Gray 50**

Gray 500

**Gray 50**

## Gray 50

Gray 500

Gray 500

Cyan 500

Gray 500

Gray 500



-  
Gray 500

Gray 500

-  
-

Gray 500

-  
-

Gray 500

Gray 500

Gray 500

Gray 500

Green-Cyan/500



-  
Gray 500

-  
-

-  
-

Gray 500

Gray 500

Green-Cyan/500

## 02

### HIERARCHY // Color

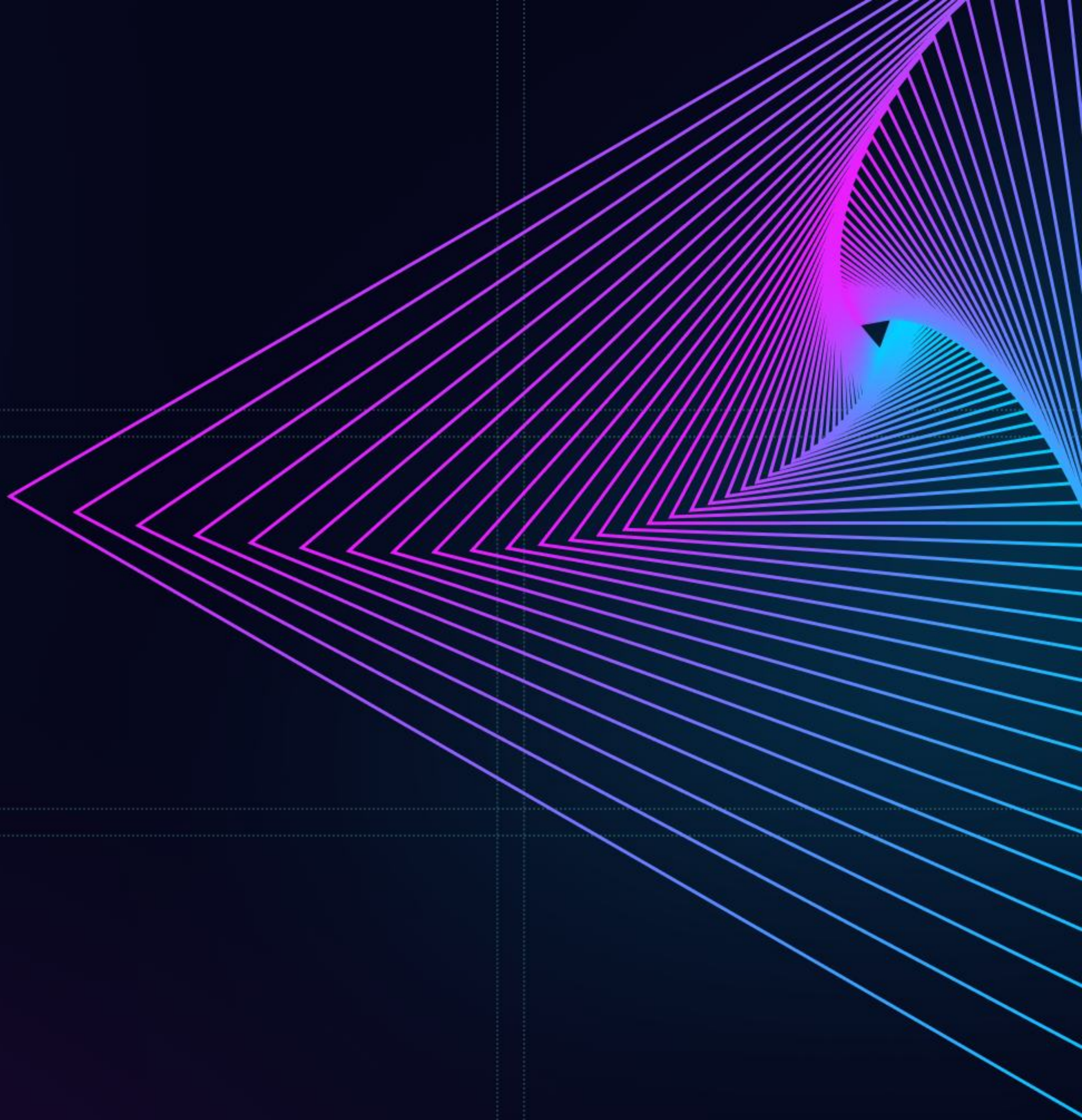
We use color hierarchy to show different levels of importance between elements. Bolder colors to attract users attention, softer colors for less important elements.

- All titles are Grey/50
- Supporting text is Grey/500

- Main CTA Gradient/Green Cyan 500
- Links and Buttons Cyan/500
- Background color Navy/900
- Borders and lines Grey/900
- Containers Navy/700

03  
**Charts**

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## 03

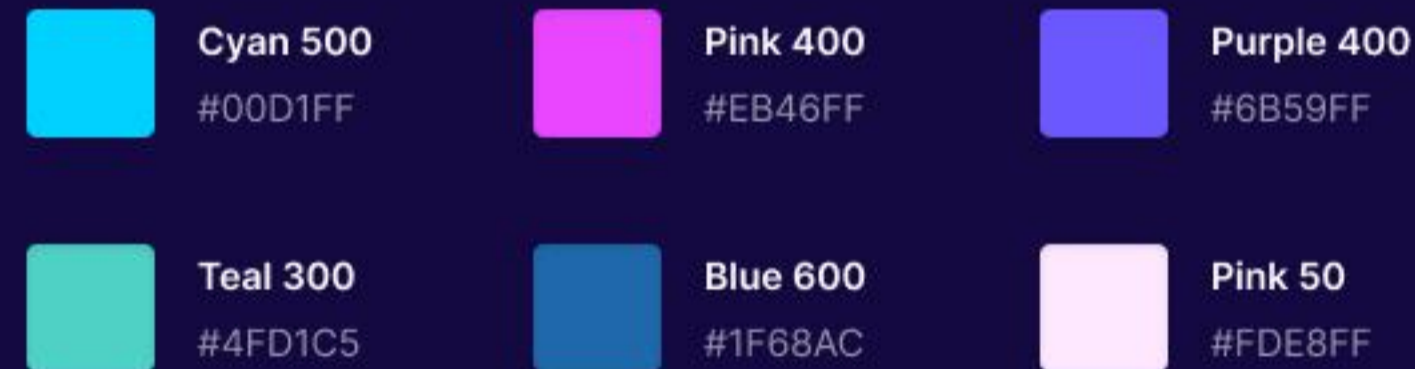
## CHARTS // Color Logic

- We use color in our charts to show the differences in data points.
- The 4 Color pallet logics that we use are: Sequential, Categorical, Highlight and Divergent.
- We Try and avoid more than 6 colors on a chart or it becomes unreadable. Too many colors can hinder the user's focus.
- If you do have more than 6 values consider having comparison chart.
- It's important to have enough contrast between colors that clearly show the differences between data points.

**Sequential** - One color pallet using different shades to show different data points.



**Categorical** - A selection of different colors that have contrast between each other.



**Highlight** - One primary color to highlight the main data point.



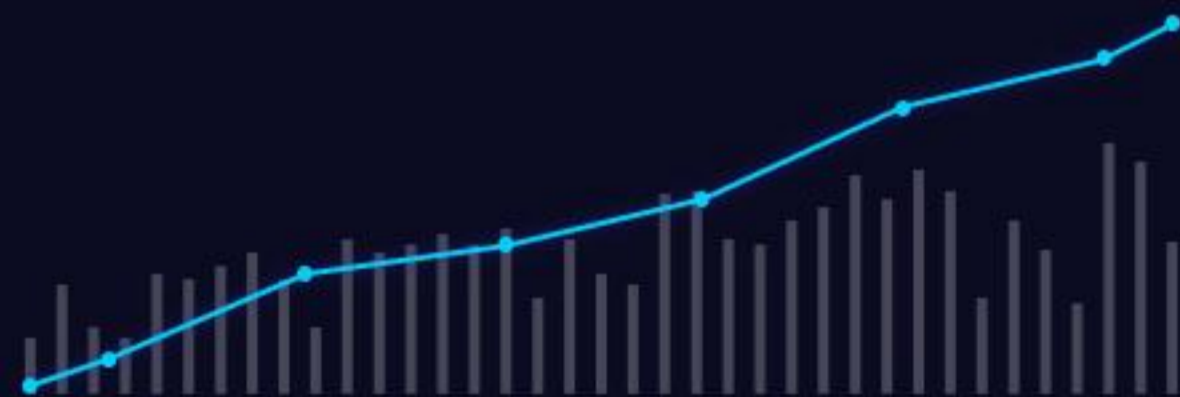
**Divergent** - Two primary colors to highlight data points.



## 03

**CHARTS // Color Logic**

- We use color in our charts to show the differences in data points.
- The 4 Color pallet logics that we use are: Sequential, Categorical, Highlight and Divergent.
- Try and avoid more than 6 colors on a chart or it becomes unreadable. Too many colors can hinder the user's focus.
- If you do have more than 6 values consider having comparison.
- It's important to have enough contrast between colors that clearly show the differences between data points.

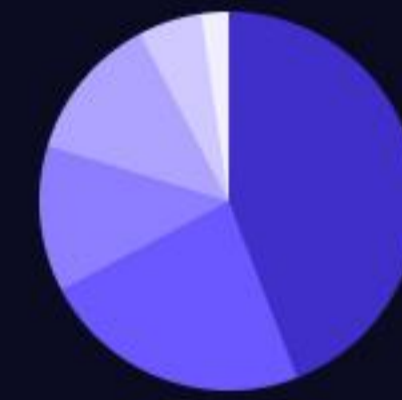
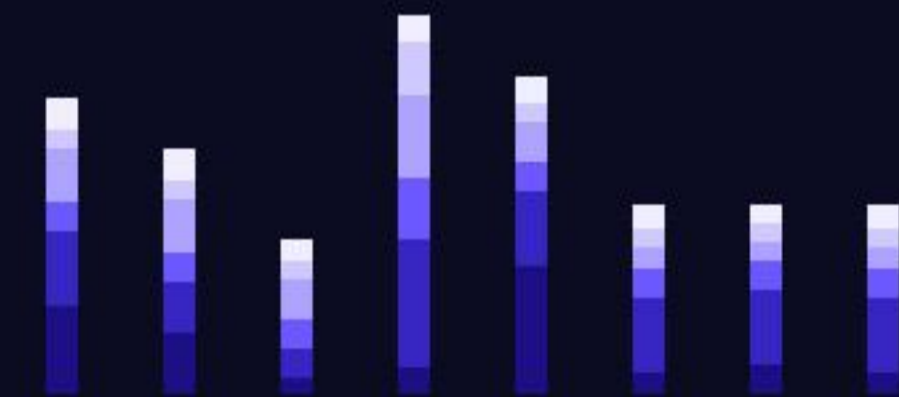
**Sequential****Categorical****Highlight****Divergent**



## 03

**CHARTS // Color Logic**

- Sequential - Used for data values that measure from low to high.
- We choose one main color, then use shades of this color to show differences in data points.
- Tip, use the lighter color to show the lower number value and darker color to show higher values.

**Sequential - Bar****Sequential - Pie****Sequential - Horizontal Bar****Sequential - Stacked Bar**

## 03

## CHARTS // Color Logic

- Categorical - Used when comparing data from different categories. Uses a range of distinctly different colors to show the different data points. We Try to get each neighboring color to contrast with the other neighboring color.
- Tip, try and stick to 5-6 categories max.

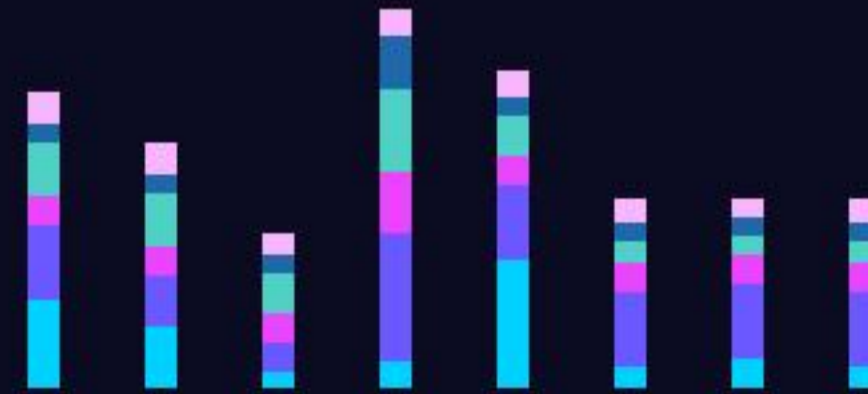
## Categorical - Pie



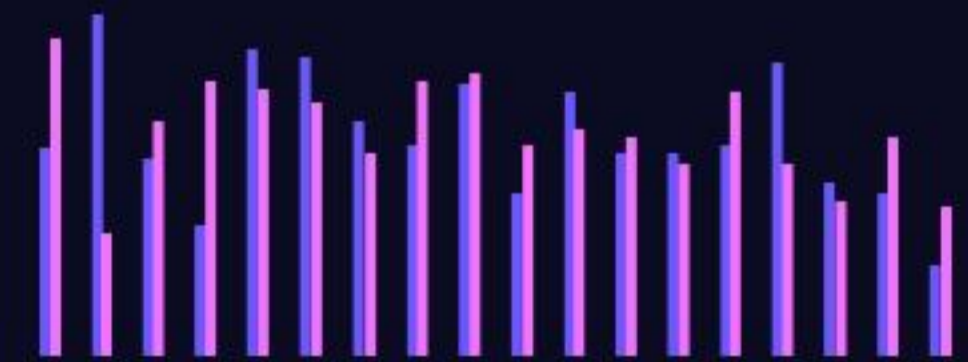
## Categorical - Line



## Categorical Stacked Bar



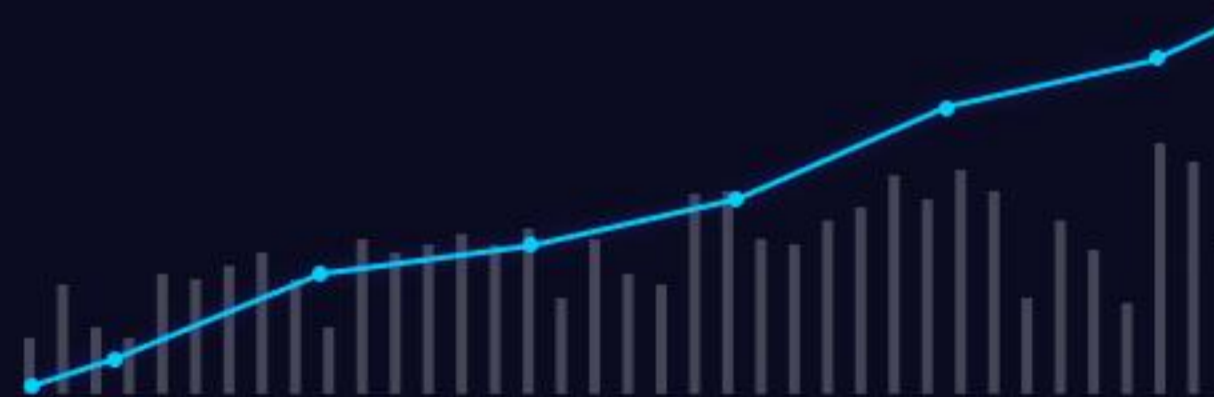
## Categorical - Bar Comparison



## 03

**CHARTS // Color Logic**

- Highlight - Used for highlighting one data point. We reduce all categories to a muted color and then highlight one data point.
- We choose one main color. The rest of the data is displayed in a more muted color pallet.

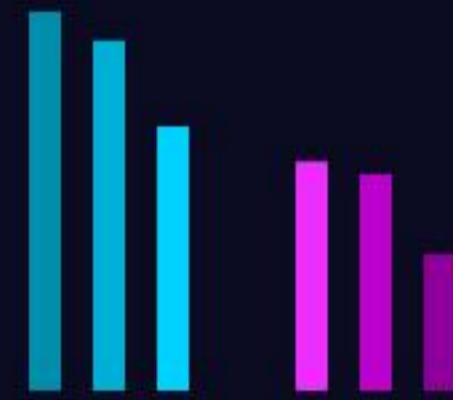
**Highlight - Bar****Highlight - Pie****Highlight - Bar with Line****Highlight - Bar Comparison**

## 03

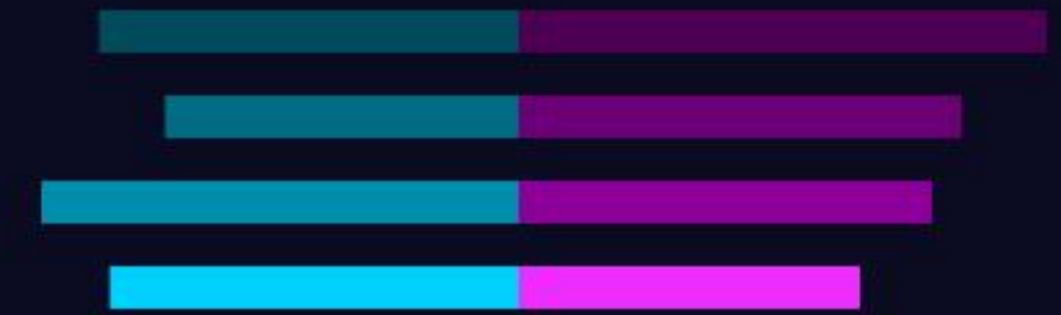
## CHARTS // Color Logic

- For data that is split into sets. We use two main colors.
- When choosing two main colors make sure that they have strong contrast between each other.
- Tip: You can also use shades of the same color.

Divergent



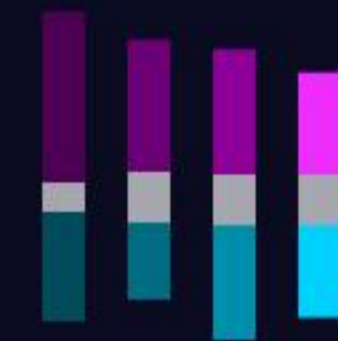
Divergent



Divergent



Divergent



## 03

## CHARTS // Spacing

- We use the following spacing rules for our charts:
- Margin top 24px
- Margin bottom 24px
- Margin between blocks of different groups 40
- Margin between blocks of the same group 16
- Padding inside containers is 24px



## 03

## CHARTS // Text

## COLORS:

- All titles are Grey/50
- Supporting text is Grey/500
- Borders and lines Grey/900
- Background color Navy/900
- Containers Navy/700
- Main CTA Gradient/Green Cyan 500
- Links and Buttons Grey/50

## FONT RULES:

- Title for the main screen 36px
- Figure Amount 24 px
- Secondary 14px

**text-3xl/lineHeight-9/font-bold**

1D 1W 1M **1Y** YTD ALL

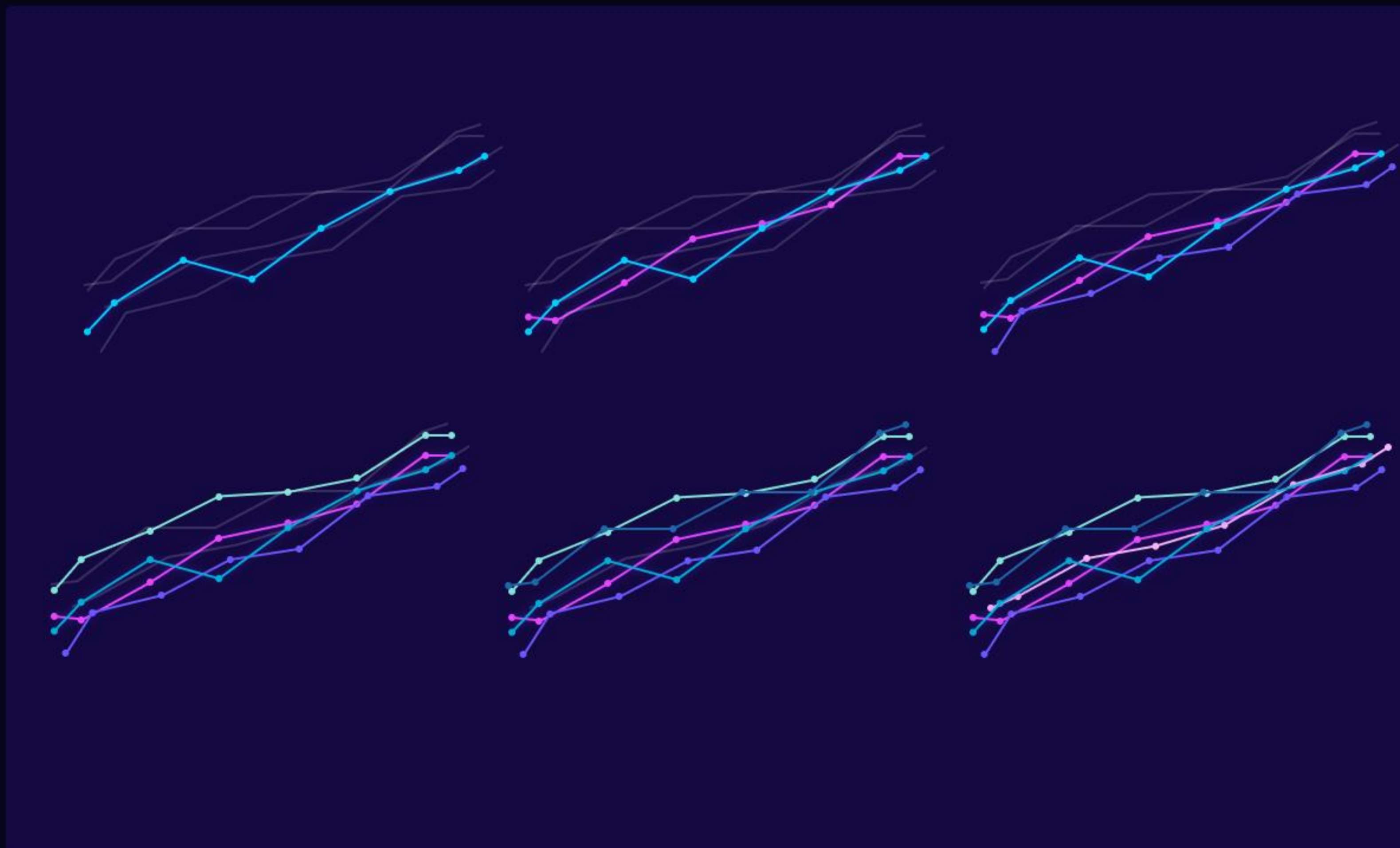
**text-2xl/extrabold** ▲ **text-sm/semibold** text-xs/normal



## 03

**CHARTS // Comparison**

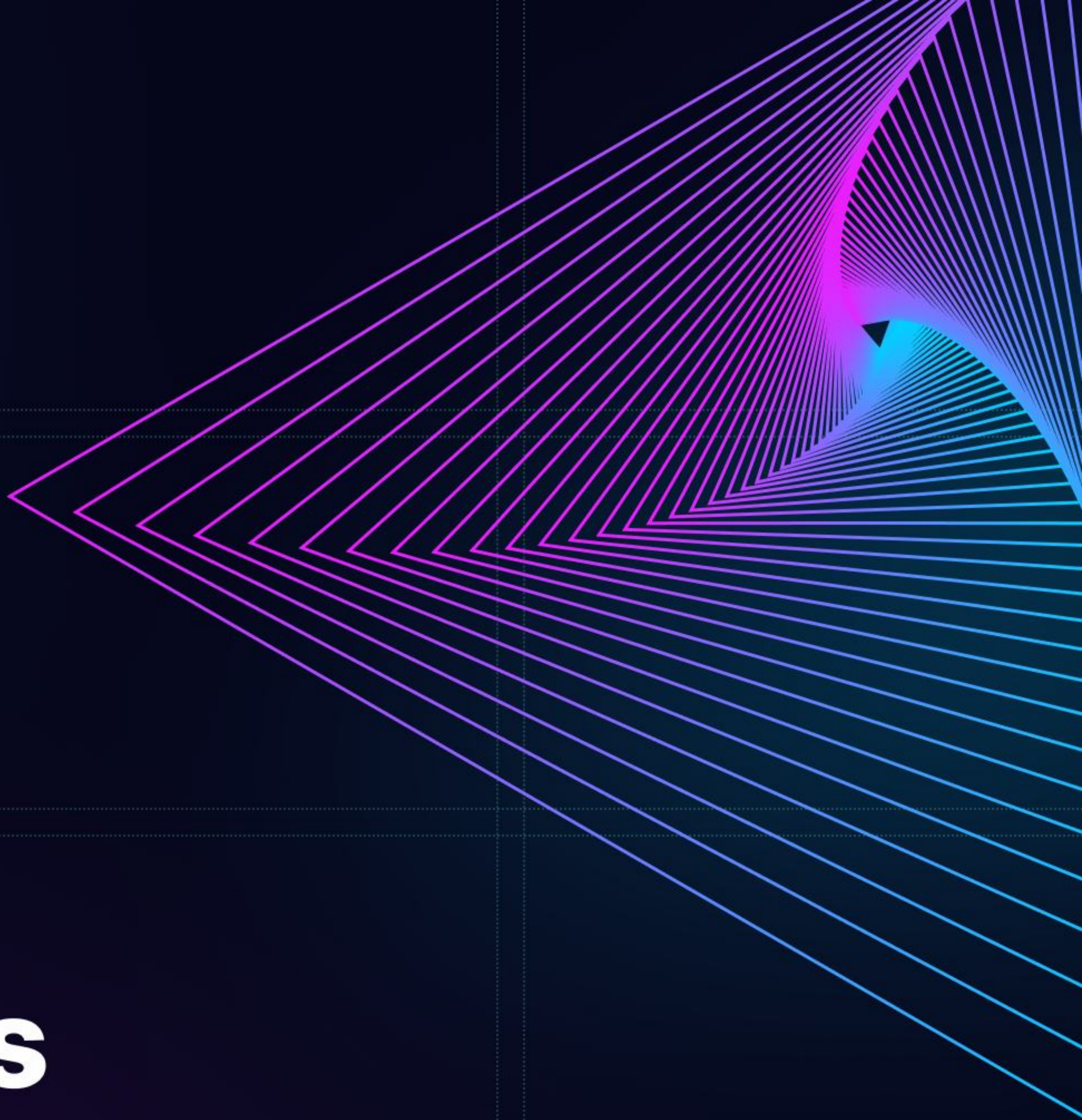
- We use comparison charts when we have more than 6 data points. This makes the data easier to understand. Too many data points make it hard for the data to be read.
- When creating a comparison chart we use the following guidelines.
- Tip, try and stick to 5-6 categories max.
- Try and avoid more than 6 colors on a chart or it becomes unreadable. Too many colors can hinder the user's focus.
- It's important to have enough contrast between colors that clearly show the differences between data points.



04

# Components

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## 04

**COMPONENTS // Buttons**

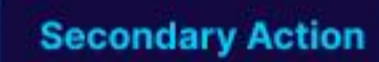
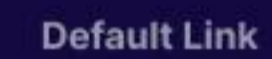
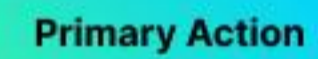


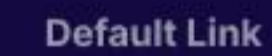
Our Button Component allows users to express an intended action. Buttons should be easy to discover and clearly show their intended action.

**BUTTONS VARIANT**

- Primary action will only be used a maximum two times per page. This is the most important action we want the user to be focused on.
- Secondary action will be only used on grouped actions.
- Default buttons All other buttons will be Default (Outline-override).

**BUTTONS SIZES**

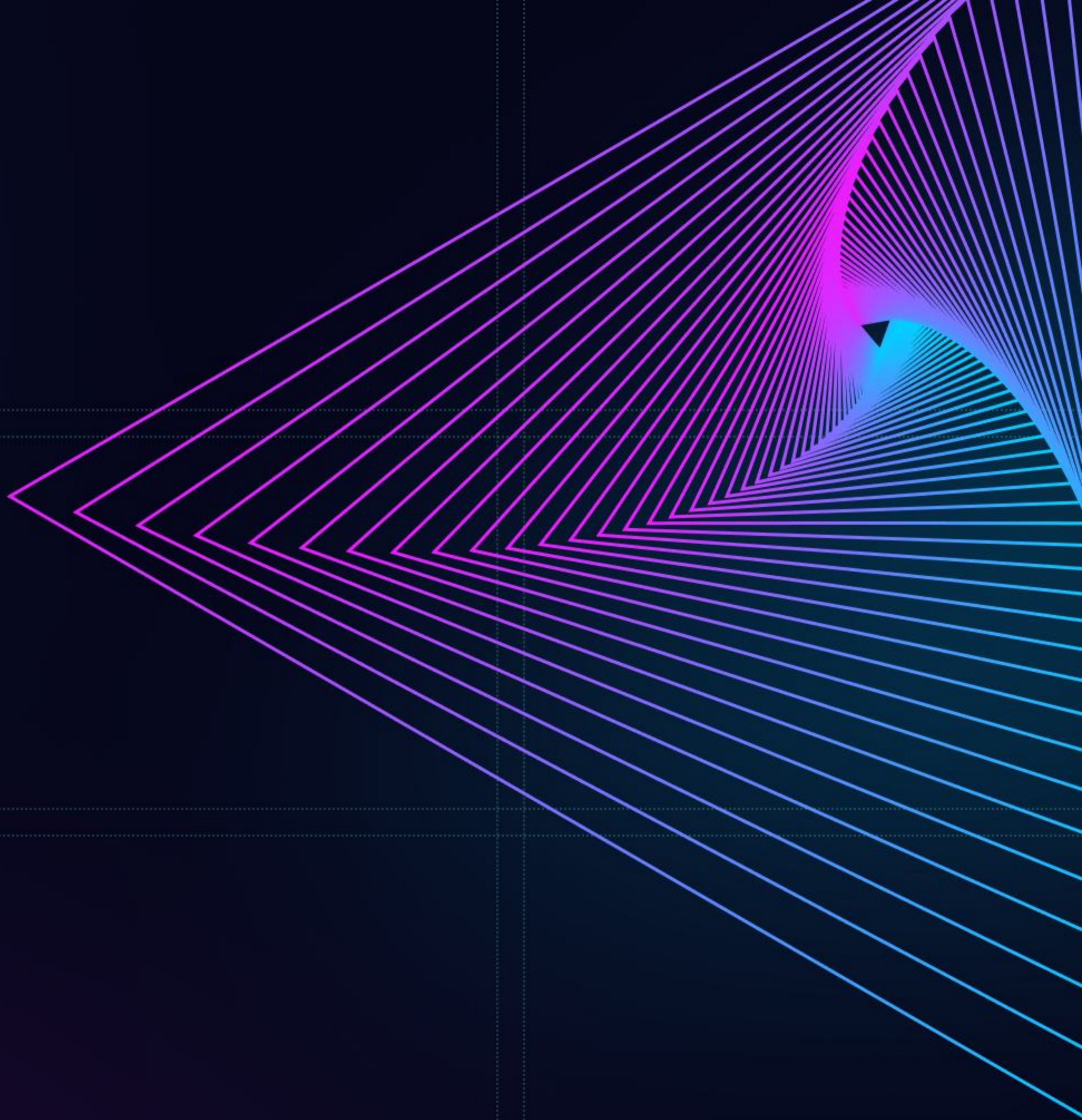
- All buttons on the Navigation bar are size sm
- All buttons inside rows are size sm
- All other buttons on the app are size md

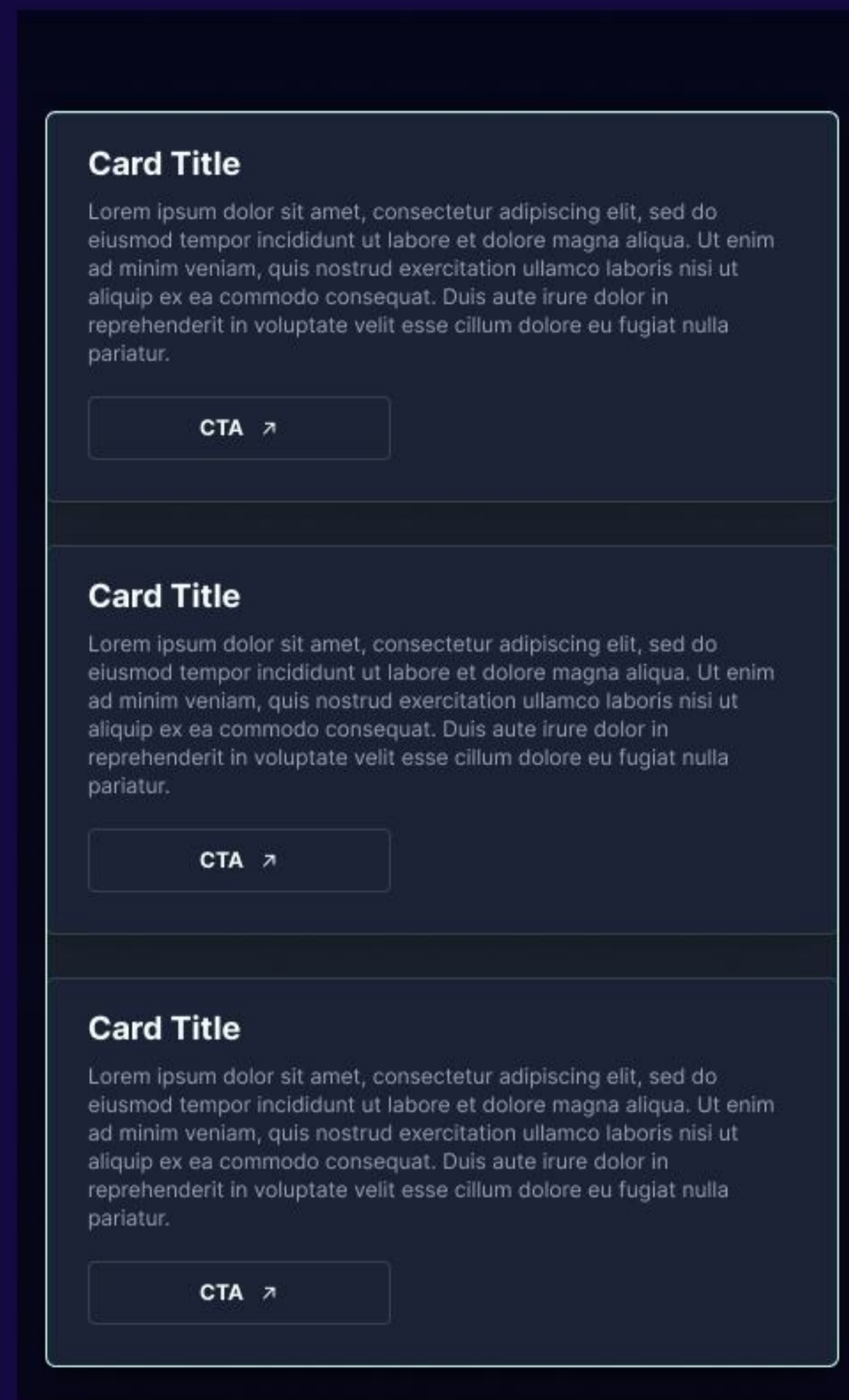
**Chakra defines**Primary ActionSecondary ActionTertiary ActionDefault Link**Synthetix Overrides**Primary ActionSecondary ActionDefaultDefault Link

05

# Mobile

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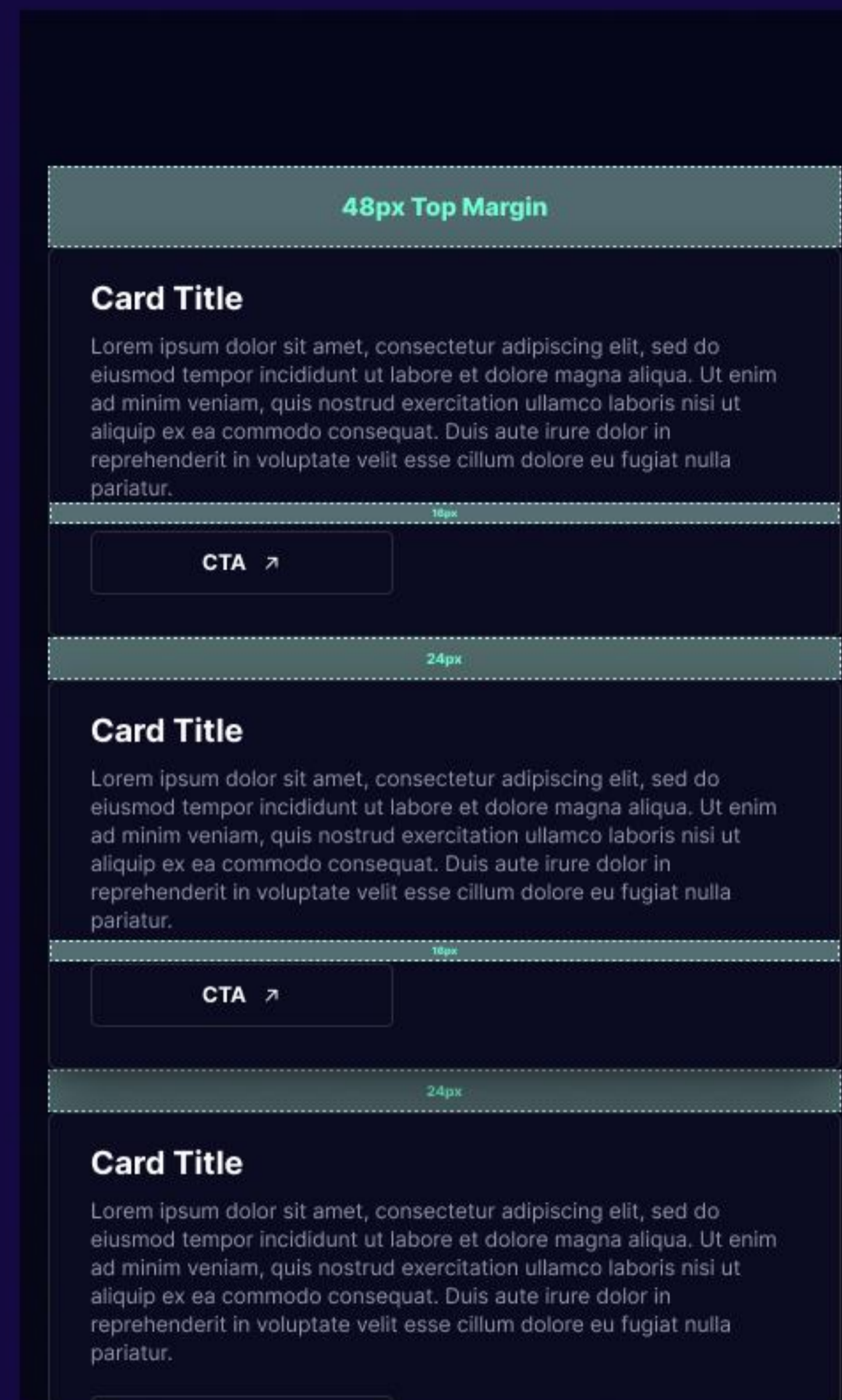
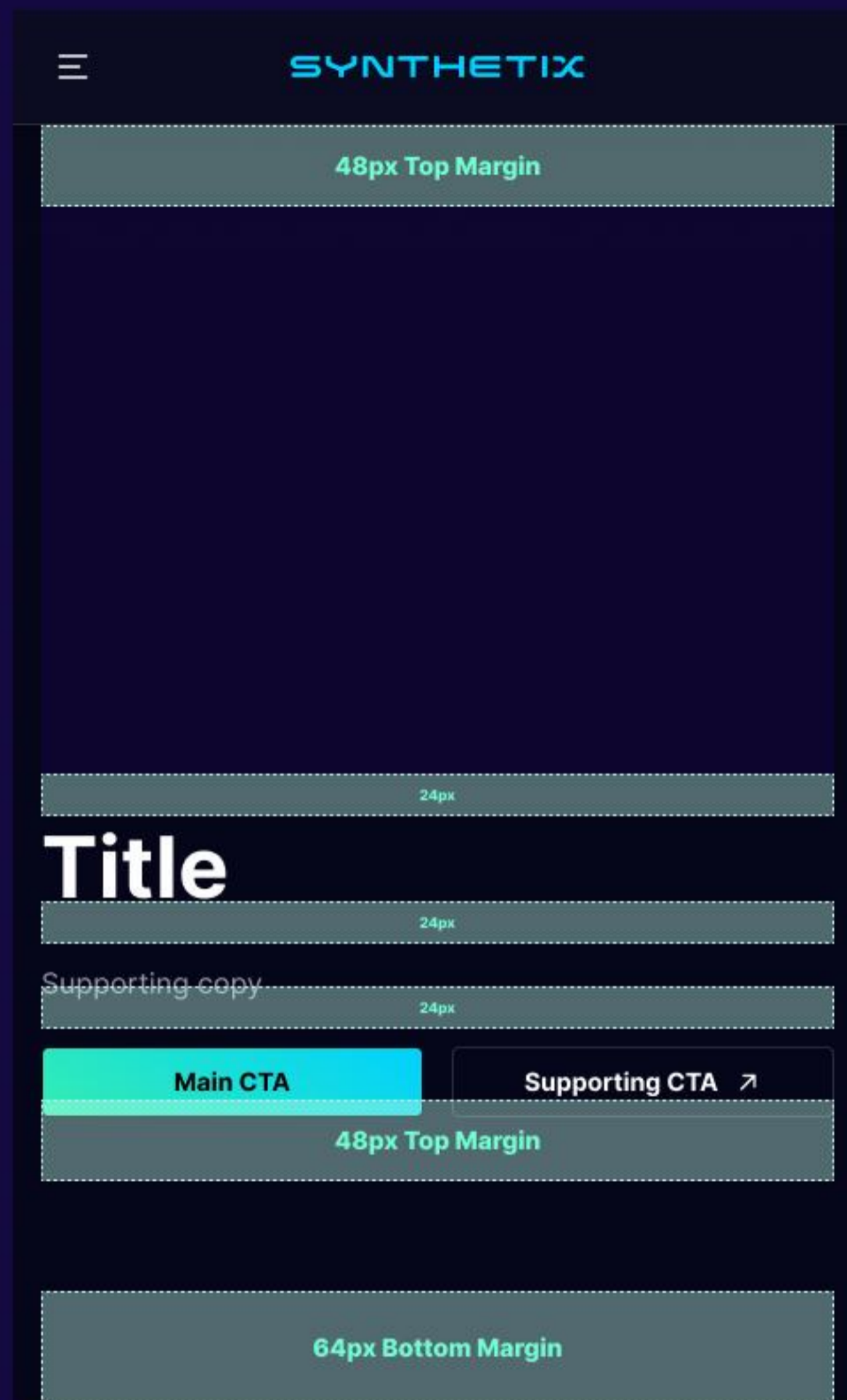
# 05

## LAYOUT // Mobile Blocks

For blocks of information we use the following rules:

- Titles on page headers will be floating on a container with no border and no fill.
- All other blocks of information are displayed inside cards with a border and background.

- Different containers are separated by a line with 24px distance between each container.
- Blocks of information associated with each other are set to 16px.
- The Corner Radius for containers is set to 6.



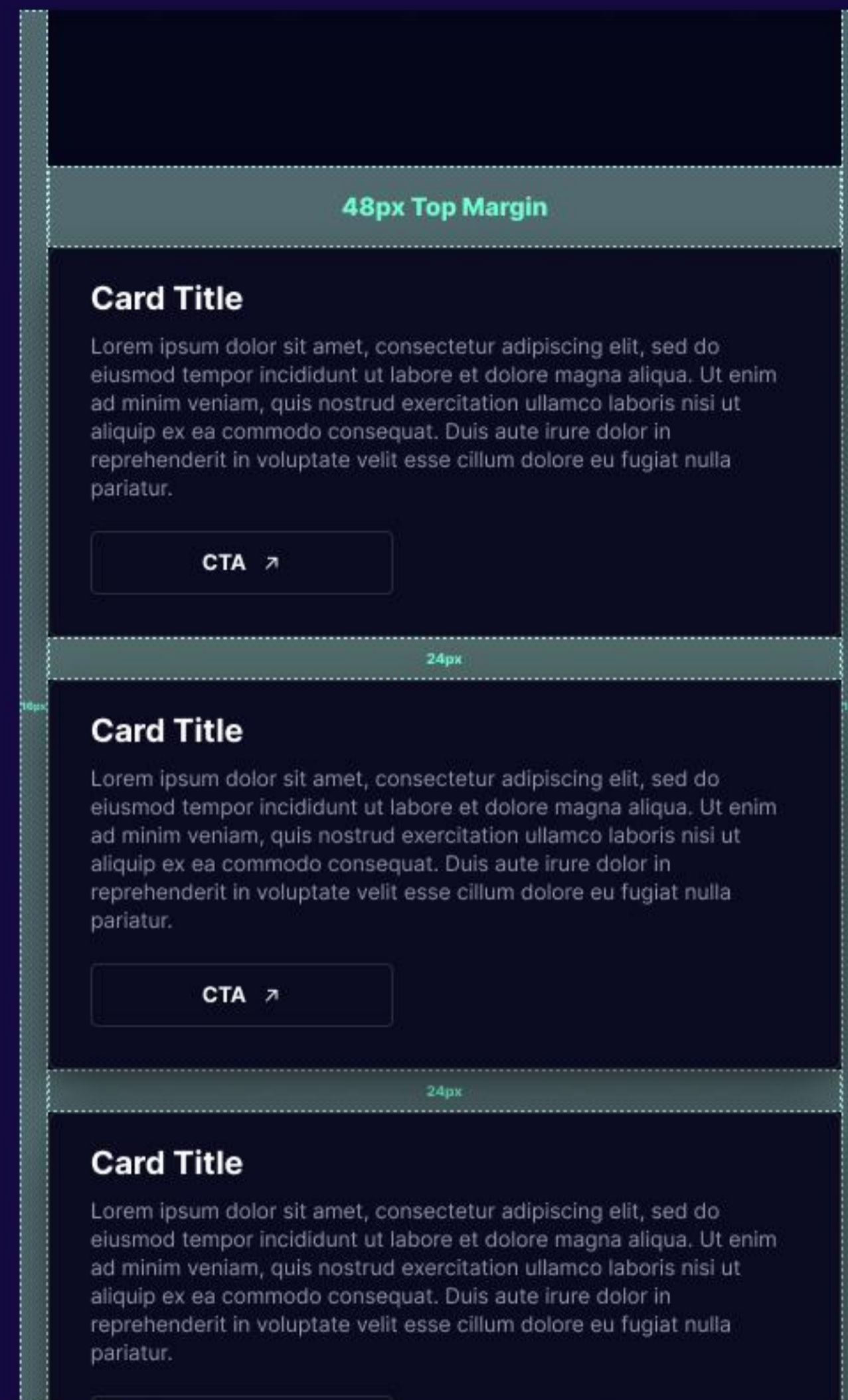
# 05

## LAYOUT // Mobile Margins

When it comes to margins between blocks of information we use the following guidelines:

- Margin top between content and header is 48px.
- Margin between blocks of the same groups are spaced at 16px.

- Margins between blocks of different groups are spaced at 24px.
- Padding inside of containers is 24px.
- Margin bottom between content and the footer is 64px.



# 05

## LAYOUT // Mobile Padding

For padding (contained within an element) we apply the following guidelines:

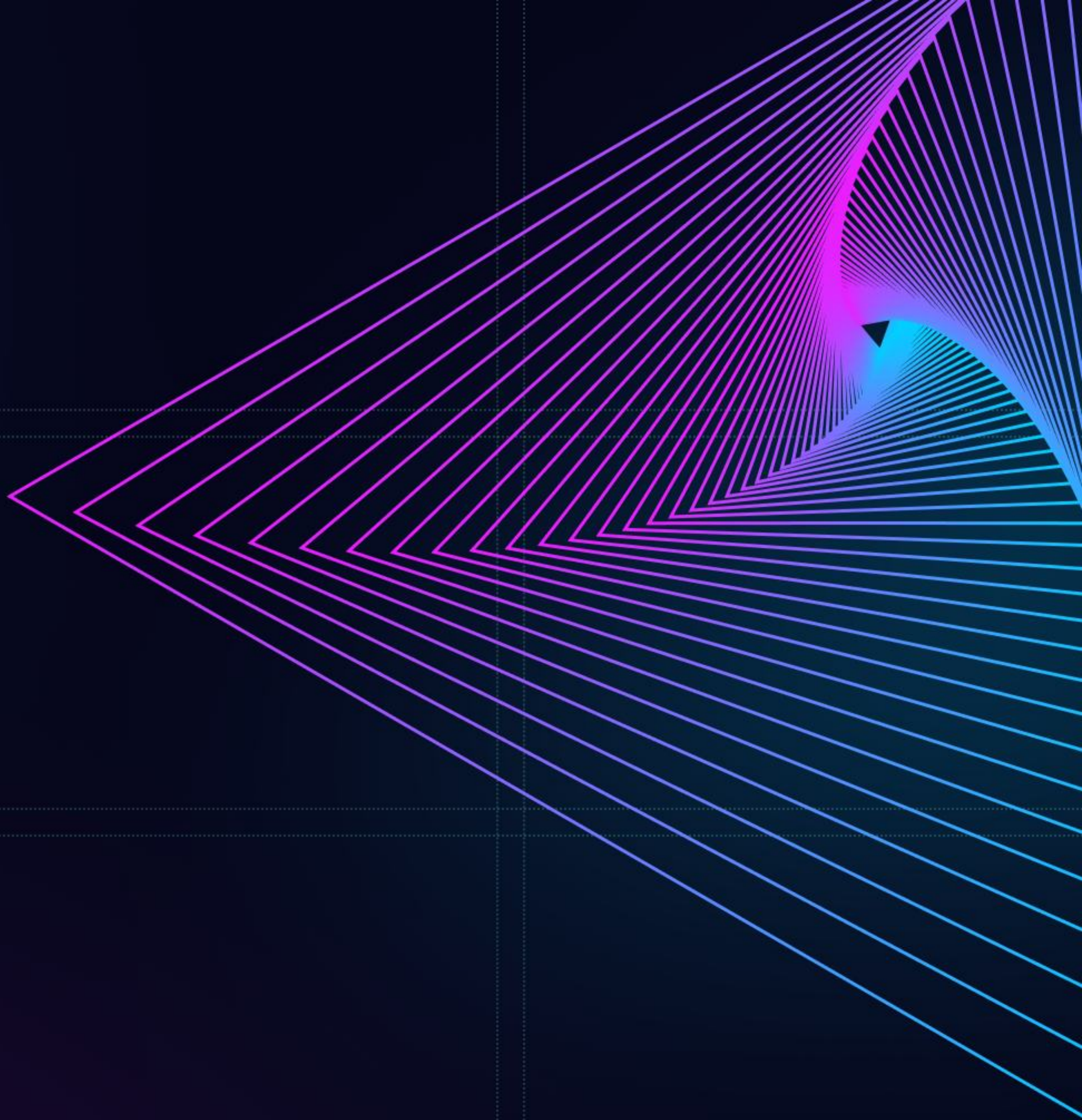
- Padding on all borders is 24px.
- Padding between elements of the same group is 16px.

- Padding inside elements of the same group is 12px.
- Minimal distance between elements of the same group is 8px (Eg: Blocks of text).

06

# Resources

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RESOURCES

**A list of **useful resources** to help  
make your project a **success**.**

[!\[\]\(d263118e0bfd47dc6bc704167d936b83\_img.jpg\) Our Docs](#)

[!\[\]\(34b4f260a8587d2e97eeaee361cc357b\_img.jpg\) Chakra Component Docs](#)

[!\[\]\(3d8c13c92b853674f749aac6fa869926\_img.jpg\) Chakra Theme File](#)

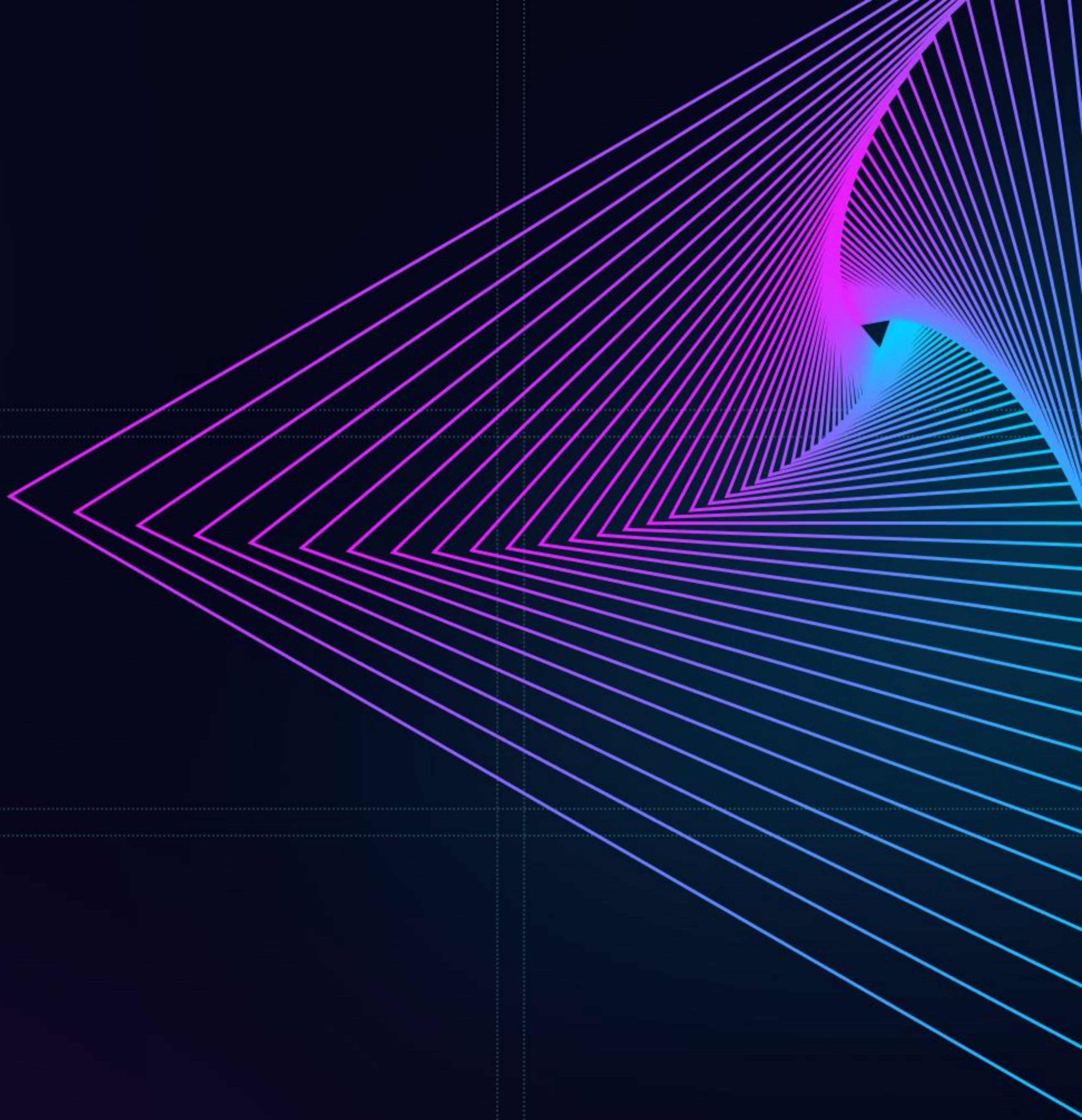
[!\[\]\(6605b201d6f14d9b3bcb8ab5f274d107\_img.jpg\) Our Discord](#)



07

# Feedback

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FEEDBACK

We'd **love** to hear how we can  
improve these **guidelines**.

If you would like to provide feedback on these guides then drop a comment in our Discord or reach out at [info@synthetix.io](mailto:info@synthetix.io)