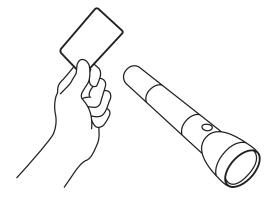
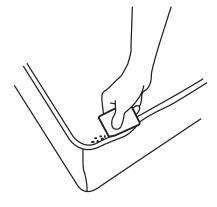
Inspection Guide

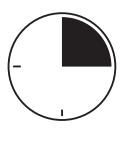
Bed bugs can and will hide in any cracks or crevasses in the room. Be thorough and careful. Take the time to perform a comprehensive search. The inspection should take at least 15 min. Go through the checklist step by step.



Use a flash light and a plastic card e.g. a key card.



Go through seams and folds with plastic card.



Inspection time minimum 15 min

What to look for





Bed bugs and bed bug eggs



Fecal marks and hiding bed bugs



Bed bug on sheets



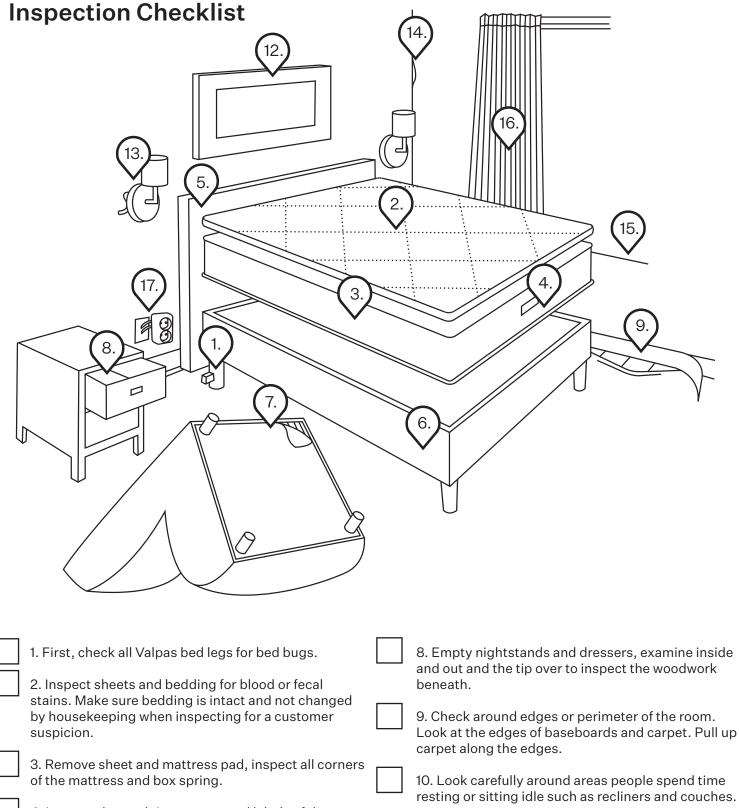
Bed bugs hiding



Fecal marks



Adult bed bugs and nymphs



4. Inspect along edging, seams and labels of the mattress and box spring. 11. Inspect luggage racks thoroughly. 5. Use flashlight to look in the crack between the 12. Inspect behind frames hanging on wall. wall and the headboard. Inspect the area behind the headboard carefully. Inspect the headboard from top 13. Inspect lamps and electric devices. to bottom. 14. Inspect ceiling corners and wallpaper seams. 6. Flip over box spring, remove any dust covers and 15. Inspect around door and window frames. inspect the bed interior. This is a prime location for bed bugs. Bed bugs are usually found in foundation joints and corners. 16. Inspect curtains and drapes. 7. Inspect furniture around the bed paying attention to 17. Inspect power sockets. cracks, crevasses, seams, joints and screw holes. Flip them over and inspect beneath.

Inspection Report

Hotel/Location			
Room			
Date Time of inspection Duration of inspection			
At the time of inspection	, the room was:	vacant occu	pied
Reason for inspection:	Valpas det	ection bed	bug suspicion
Bedding intact, not char	iged by housekeeping:	yes no	
Based on the Inspectors Bed bugs found in Valpa	·	the room:	
Bed bugs found in room	yes	no	
Where			
Bed bug skins found in re	oom yes	no 📗	
Fecal marks of bed bugs Where	found in room yes	no	
	conclusive to the presence of		ction report of readily accessible n re-enter the environment by being
Inspector]
Signature of inspector			